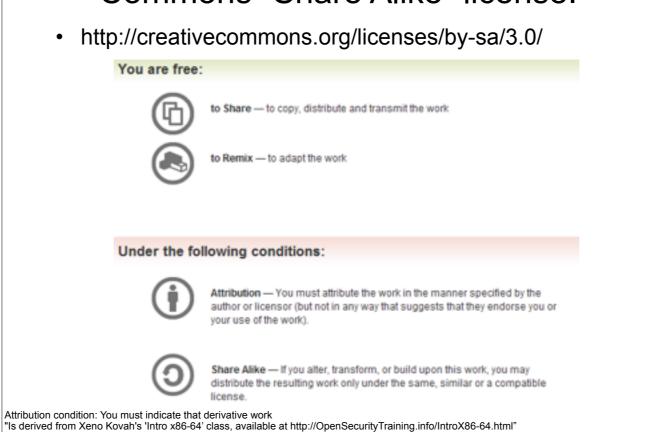
Introduction to Intel x86-64 Assembly, Architecture, Applications, & Alliteration

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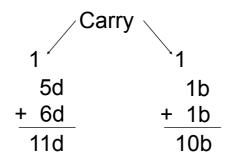
"Is derived from Xeno Kovah's 'Intro x86-64' class, available at http://OpenSecurityTraining.info/IntroX86-64.html"

Digression – Why Two's Compliment?

- Alternative methods of representing negative numbers (signed magnitude, or just ones compliment), as well as their problems presented on page 166-167 of the book.
 - Note to self: show on board quick
- The benefit of two's compliment is due to having only one representation of zero, and being able to reuse the same hardware for addition/subtraction
- Dave Keppler suggested expanding on this

46

Why Two's Compliment? 2



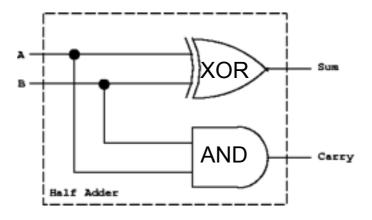
Binary/Decimal Inputs		Decimal Result	Binary Result
A	В	D	$Y_1 Y_0$
0	0	0	0 0
0	1	1	0 1
1	0	1	0 1
1	1	2	10

47

Table taken from http://thalia.spec.gmu.edu/~pparis/classes/notes_101/node110.html

Why Two's Compliment? 3

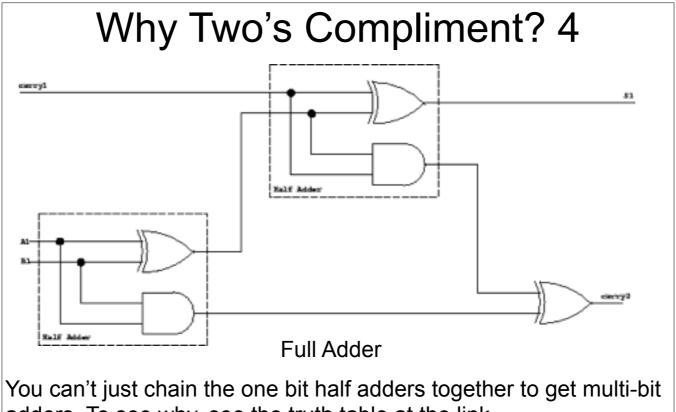
A half adder circuit suffices for one bit addition



48

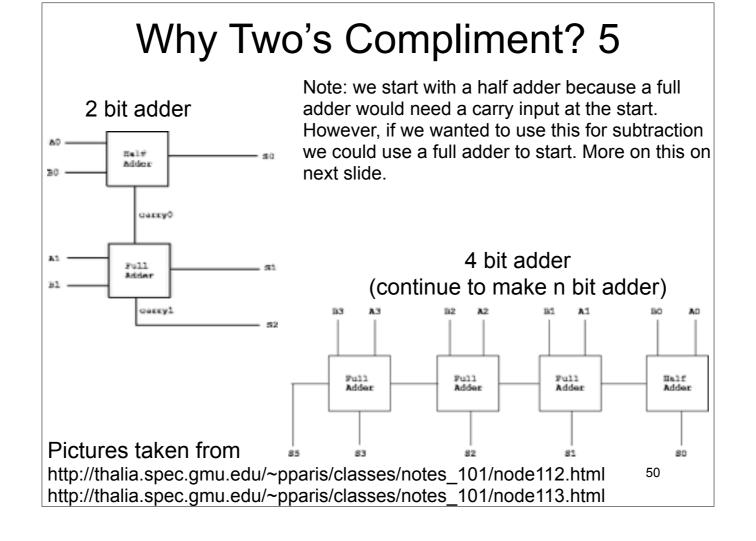
Picture taken from

http://thalia.spec.gmu.edu/~pparis/classes/notes_101/node110.html



adders. To see why, see the truth table at the link.

Picture taken from 49 http://thalia.spec.gmu.edu/~pparis/classes/notes_101/node111.html



Why Two's Compliment? 6

- So you have these physical adder circuits in the Arithmetic Logic Unit (ALU), and you can feed both add and subtract to the same circuit. But for this to work, you need to start with a full adder, and then run one the one subtract operand bits through not gates, and then set carry to one on the first full adder.
- Keppler's example of x-y == x+(-y)
 - Cause it was right there in my email and I'm lazy;)

```
00001010 00001010 (10d) == 00001010 (10d)
+ 00000101 -00000101 (5d) +11111011 (-5d)
------ 00001111 00000101 1 00000101
```

51